

new lib



NEW CHALLENGES FOR PUBLIC LIBRARIES



DESIGNER AND REPORTERS FOR NEW PUBLIC HUB

**Are you willing to change the future of libraries
transforming them in public hub?**

**Are you a designer or a reporter with a passion
for the human centered design approach?**

**Answer to this call and participate in the selections
of the best designers and reporters
for 5 LIB#LAB with libraries in Europe promoted
by the European project New Libraries.**





NEW CHALLENGES FOR PUBLIC LIBRARIES

If you are selected, you'll take part to the Design Thinking for Libraries process (LIB#LAB), a unique set of activities (learning, networking, designing, storytelling, prototyping etc.) with the aim to apply the human centered design methodology in the innovation of services for 5 libraries in European cities: Arese, Pero and Vanzago in Italy, Braga (Portugal), Ploiesti (Romania).



1. THE PROJECT NEW LIB

New Challenges for Public Libraries (NEW LIB) aims to create a transnational community of public libraries active in the European countries involved, in order to share good practices and test the design thinking approach (also called human centred design methodology), for conceptualizing innovative services and the active involvement of the citizens (audience). The project aims to set up transnational models for the development of creative, sustainable and effective solutions for public libraries facing the challenges of the “Information Society” and for a wider participation of all social groups - as actors and users - in the design and delivery of services more linked to needs of the local communities. This because design thinking processes (as successfully exploited in other fields) can efficiently support the challenges faced by libraries in the digital era. An innovative and participative approach, which can thrive also thanks to partnership with cultural and creative industries.

2. DESIGN THINKING FOR LIBRARIES

Some libraries have shifted their approach and perspective to adapt to 21st century needs. For instance, libraries are continually re-framing their purpose and offerings based on the library as a hub of citizen services, a co-working space, and a platform for experimentation. NEW LIB project would improve this concept applying the “Design Thinking for Libraries. A toolkit for patron-centered design” developed by IDEO in partnership with the Arhus City. The toolkit is a way of working that will help designers strengthen libraries by understanding the needs of people and engaging communities like never before through a method of design thinking. Several other sectors, particularly business and education, have used this people-focused approach for decades to solve problems. IDEO has adapted these methods for the library setting and designers will learn the steps to develop better services, tools, and experiences for people.



3. NEW LIB#LAB

LIB#LAB (according to the IDEO toolkit) is a set of activities in three main areas: INSPIRATION, IDEATION, ITERATION. Each LIB#LAB will engage: 1 designer, 1 reporter, 1 Librarian, 1 tutor, 1 mentor and local citizens. The activities foreseen will be:

1. Start-up: definition of the design challenges. The teams will work on the start up of the project, with a training session, with a session of sharing best practices and focusing the target;
2. Inspiration: this phase aims to frame the design challenge based on the user's needs to find new perspectives on the opportunity and engaging the librarians and the selected target groups;
3. Ideation: the results of the inspiration phase will be the input to generate ideas and make them tangible (prototyping);
4. Iteration: get feedback from the users on the prototype and evolve it will be the core of the whole process.
5. Getting to scale: to make the project idea from the prototype to a more advanced version of the service/product service system; each team will be supported in find a sustainable way to develop the service finding sponsors, investors, etc.
6. Communication: storytelling and presentation for the final event @ Milano Design Week 2018.

The Libraries involved are 5 in 3 countries (Italy, Portugal and Romania):

Pero (Italy): not just a library, but an innovative cultural center that provides access to many facilities tailored for different audiences. PuntoPero and PuntoCerchiare are actually at the same time: an information point of municipal and regional services, a games room with consoles and board games, an auditorium event room, a newstand, a room for studying, an event management center, courses, trips and more. An open and stimulating space where everyone can find something exciting: even a piano to play in the free time!

Vanzago (Italy): a new hub in an historical building, where a new library is going to grow. The challenge for designers will be to start a new and innovative library service, for the community of Vanzago, inside a 18th century building.

Arese (Italy): a new building addressed to the library's services in the middle of an urban park, inside the Arese sporting area. A precise choice to underline the connection between culture and environment, for a healthy way of life in the 21st century. The library will be opened during the month of december 2016 and it applies to become a landmark for CSBNO libraries.

Ploiesti (Romania): Nicolae Iorga County Library is a large institution and we serve over 200000 people in Ploiesti, and over 700000 people at the county level, we have over 500000 library units. Excepting traditional library services we have IT courses for adult, English for children, evening movies, chess for kids and workshops for teens.

Braga (Portugal): the Lúcio Craveiro da Silva's Library is a public library that did open its door to the public in 21st of December of 2004 in Braga's historical center in a 17th century building with archaeological remains of the centuries II and I before Christ. It was designed to simultaneously accommodate 600 hundred users with different profiles. The library has 22.961 registered users, has about half a million of documents available in the online catalog (www.blcs.pt), makes an average of 6,000 loans per month, has an average of 35 activities per month for different audiences and works with various institutions in the field of culture, education and social intervention.

4. AWARD

Each designer and each reporter will have a maximum amount of 2.500 Euros for expenses occurred during the realization of the activities (travels, accommodation, materials, etc.).

For design students (School of Design Politecnico di Milano): the project (service, product service system, etc.) developed under the LIB#LAB can be used for graduation (thesis).

For reporter students (Bicocca University): the storytelling project developed under the LIB#LAB can be used for graduation (thesis). Who want to take advantage from this opportunity can explicit the interest in the motivation area of application format.

Designers and Reporters will also have:

- _ Visibility on the platform of the European Project of NEW LIB (www.newlib.eu)
- _ Free work place in the Libraries involved (like a coworking)
- _ Certificate of experience in "Design Thinking for Libraries. A toolkit for patron-centered design" developed by IDEO, becoming Ambassadors of this method in Libraries all over the world.
- _ Visibility in the final event foreseen for the Milano Design Week 2018.

5. WHO CAN APPLY

Designers, service designers, architects with experience in user centered design (students or professionals); video makers, filmmakers and movie designers (students or professionals).

6. HOW TO APPLY

Applications should be submitted within December 15th, 2016. Designers and reporters can apply sending to the official e-mail info@newlib.eu the following documents:

- _ cv in Europass format (point out the level of English knowledge) + portfolio + application form with motivation letter and indication of the selected Library (using the official format available on the NEW LIB website).

7. SELECTION

The selection of 5 designer and 5 reporters shall be done by a jury formed by the partners' representatives of the NEW LIB project.

8. EVALUATION CRITERIA

The applications shall be considered eligible at the evaluation stage if:

- they provide all the information and documents required, by the expiry date of the call;
- they are submitted by an eligible applicant (see "Who can apply").

The accepted applications shall be evaluated on the basis of the following criteria:

- background and professional experiences;
- special attention to the issues of social and environmental sustainability;
- communication and presentation skills;
- motivation.



9. TIMELINE

Application within December 15th, 2016.

December 15th – January 15th jury's selection.

January 15th communication of selected designers and reporters.

DATE	ACTIVITY
01 October 2016	launch of the call for the designers and the reporters
15 December 2016	closing of the call for the designers and the reporters
15 dic 2016 / gen 2017	Selection of the designers and the reporters
Second half of January 2017	Communication to the selected designers and reporters
Feb 2017/ Mar 2017	2 days of training for librarians, tutors, designer and reporters (Aarhus, Denmark)
Feb 2017/ Mar 2017	4 days of E-Learning training
16th-17th March 2017	Workshop for a wide public @ Palazzo delle Stelline - Milan
April 2017	2 days workshop of all the team works (local activity)
May 2017	good practice exchange in Braga (Portugal)
May-June 2017	Developing of the concept - designers supported by tutors (local activity)
June-July 2017	2 days for the assessment of the concepts with the stakeholders (local activity)
Sept-Oct 2017	Presentation of the 3 selected concepts and choosing of the prototype (local activity)
October 2017	Training on storytelling @ Ploiesti (Romania)
November 2017	Starting of the prototyping phase (local activity)
January 18	First mock-up version (local activity)
March 18	Closing of the testing phase (local activity)
April 18	Presentation of the prototypes @ Fuori Salone Milano Design Week

10. INFORMATION

For more information, explanations and support to the application, please contact:
info@newlib.eu

11. RELEASE AND PRIVACY

According to Legislative Decree no.196/03, the data acquired while executing this notice, shall be processed only for the purposes relating to this specific procedure, according to modalities laid down by law and regulations in force. According to article 7 of Legislative Decree no.196/03, the person concerned shall have access to his/her data and request correction and integration and, if it is necessary, cancellation or blocking of them, by sending a motivated written request to the person in charge of the procedure. The data controller is the CSBNO.

12. RELEASE OF USE

Taking up this invitation, the applicants authorize the NEW LIB project partners to publish the data concerning their application on the web site of the NEW LIB project and on the partners' web sites, as well as to communicate it during the public presentations, debates and through the main information and communication media. It is understood that the use of the submitted data and documents, everything concerning the application is granted free of charge. It is also understood that the release is granted without any time constraints.

13. DECLARATIONS OF INDEMNITY

By taking part to this call for applications, every applicant expressly states that the portfolio submitted with the application, is original and do not infringe, wholly or partly, any right and/or third party property right, relieving, substantively and legally, the NEW LIB project partners from any responsibility, request for compensation or indemnification and/or penalty done by third parties. Finally, it is understood that the applicant undertake to extend the above mentioned obligations to all the materials and documents developed during the NEW LIB#LAB.

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PROJECT PARTNERS

